




STORYBOARD ARTIST
















CONTACT

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EDUCATION

- University of Southern California, Los Angeles, CA
School of Cinematic Arts
Master of Fine Arts: *Animation and Digital Arts*, May 2020
Annenberg Fellow
- Ringling College of Art and Design, Sarasota, FL
Bachelor of Fine Arts: *Game Art and Design*, May 2014

SOFTWARE

- Maya 
- Toon Boom Harmony 
- Z-Brush 
- Photoshop 
- Storyboard Pro 
- After Effects 
- Nuke 
- Unreal Engine 4 
- Premiere Pro 
- Perforce 
- Motive 
- Motion Builder 
- Substance Painter 
- Dragonframe 
- TV Paint 

WORK EXPERIENCE

Lead Illustrator

2020 - 2022

O'Malley Creadon Productions

- Lead Illustrator for documentary film *The Loyola Project*
- Produced thumbnails, beat boards, and complete illustrations.
- Contributed to story discussions with the director, editors, and animators.
- Organized and managed a team of 3 illustrators.

Storyboard Revisionist

March 2021 - Oct. 2021

Netflix Animation Studios

- Storyboard Revisionist for *My Dad the Bounty Hunter*
- Revised and cleaned sequences given by supervising director and directors notes.
- Contributed to story/revision ideas with board artist and directors.

Story Trainee

2020 - 2021

Netflix Animation Studios

- Story Trainee for *Entergalactic* and *My Dad the Bounty Hunter*
- Thumbnailated, boarded, pitched and revised full sequences to directors, producers, and production mangers.
- Worked in both adult animation and kids & family animation studio divisions.

Environment Artist

Summer 2019

DropBears LLC

- Environment Artist for the independent game: *End of the Line*
- Consultant for optimization on modeling assets & environments for real-time engines.
- Remodeled and retopologized assets.
- UVed majority of game assets.

Environment Artist

2018 - 2019

Brainfists LLC/3lectric Sheep

- Environment Artist for the independent game: *Wetware*
- Modeled assets and key environment props.
- UVed and constructed base textures for all modeled assets.
- Consultant in optimization for the Unreal Engine 4.

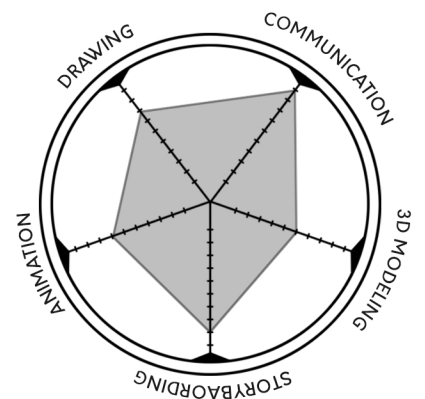
Storyboarder + Animator + Environment Artist

2017 - 2018








Bridging Sciences and the Arts

- Directed a short documentary film for Women in Science project.
- Conducted visual development in storyboarding, character design, and environments.
- Modeled environments and assets.
- Constructed scenes and camera layouts.
- Worked on post-production and compositing.

SKILLS



HOBBIES + INTRESTS

- BASKETBALL 
- ART 
- SKATING 
- MOVIES 
- COMICS 
- BOXING 
- VIDEO GAMES 
- HISTORY 